

TEALS Volunteer Toolkit

Purpose: This toolkit is for volunteers with computer science (CS) backgrounds who want to use their technical knowledge to assist a high school teacher in a computer science classroom. Portions of the toolkit may be adapted for use with lower grades such as middle school and upper elementary.

- If you are not already connected and/or working with a school, we recommend starting from the beginning of this toolkit which includes more information and ideas about getting connected with a school and what volunteering might look like.
- If this document was shared with you by a classroom teacher, we suggest you start at the “What volunteering can look like at a school” to get the most out of the toolkit.

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Thank you for taking the first steps towards volunteering in a high school computer science classroom! Volunteers can make a huge difference in supporting both high school teachers and students with learning the nuances of computer science. No matter your background – a student, early or mid-career professional, or even retiree – you can make a difference.

Connection to schools and broader CS education community

There are many ways to get connected to a high school computer science classroom, but it is also dependent on the school system where you live. Some public districts are very large and may have many more layers and policies that can get in the way of getting connected to individual schools and teachers. Other individual schools or districts might be more responsive to requests for volunteers.

Here are some staff members within a **school/district** who might be able to connect you with a volunteer opportunity:

- STEM/Career Technical Education (CTE) Coordinator
- Assistant Principal/Principal
- Computer Science teacher
- Work-based learning coordinator, usually helps set up internship and student jobs with local employers
- Other teachers (math, media studies, art teacher): Sometimes computer science topics can be found in adjacent topic areas



There are also organizations that might help you get connected to local computer science teachers:

- [Computer Science Teachers Association \(CSTA\)](#) has chapters that support K-12 CS teachers around the globe
- STEM teacher associations
- Community Centers/afterschool programs that focus on coding or STEM topics may have some leads in your local area
- Social Media groups with lots of district parents (family groups)

What volunteering can look like at a school



One-off volunteering

What is it?

This includes giving a career talk or being on an industry panel. It might be directly in a classroom or even at a special event at the school, like a career day.

Featured resource

Use [Tips for talking about your tech journey](https://aka.ms/TEALSTechJourney) (aka.ms/TEALSTechJourney) to help you talk about tech in a compelling way with students.

The screenshot shows a document titled 'Tips for talking about your tech journey' with a Microsoft logo. It includes sections for 'Introduction', 'Preparation', 'Talk to the Teacher/Organizer', and 'Career panelist tips'. There are also 'Tips for engaging Teenagers' and 'Common pitfalls' sections. The document is numbered 1 and 2 at the bottom.



Ongoing volunteering

What is it?

Classroom volunteer: Some teachers want ongoing support in their computer science classroom and have volunteers join 2–3 times a week for an entire school year. In this case, a volunteer is really embedded in the classroom as a teaching assistant and might even teach lessons sometimes! You may need to ensure the timing of the class meets a volunteer's needs (like being early in the morning so volunteers can support the class before their workday starts).

Mentor: Some volunteers act more as content mentors for teachers, being available for questions about specific topics or even debugging help.

Will likely need:

- Access to the curriculum (as a student or preferably instructor access).
- School systems access:
 - Guest ID/Parking pass.
 - Web credentials.
- To onboard more formally with the district, which may involve:
 - Fingerprinting/background check.
 - Medical records/vaccine submission.



Did you know?

Volunteers can come into the classroom in-person or virtually through teleconferencing software like Microsoft Teams.

Schools are complex organizations which may or may not have an organized way to help a volunteer get acclimated to the school. It is best practice to treat everyone you encounter in the process with respect and patience.

Due to district changes and administrative/staff turnover, sometimes it may be less straightforward than you expect to get the answer to your questions. Be patient and ask your teacher for help if you have any questions!



Best practice

Most schools and districts have set policies on how to engage as a volunteer. Be sure to research your school district's policies online. Be aware that classroom teachers often aren't responsible for onboarding volunteers or getting them access to school IT resources. An administrator, work-based learning coordinator, or even the business manager at the front office might be good points of contact to have for help around these issues. Ask your classroom teacher to get connected.

Classroom support

Goal setting

Once you get connected to a teacher, it is important to have an open conversation about their goals and motivations for having you as a part of your computer science class. Use the [classroom plan](https://aka.ms/ClassroomPlan) (aka.ms/ClassroomPlan) document to help get on the same page.

Teachers might want:

- Help with solidifying content knowledge (especially if they don't come from a CS background).
- Supporting with incorporating industry-relevant topics.
- Role model for student population.
- Some other motivation!

Be open with your teacher about what you want to get out of volunteering. Volunteers also have a variety of motivations including:

- Desire to give back to the community with skills-based volunteering.
- Love of teaching.
- Desire to improve presentation skills.

Classroom Plan

School name: _____ **Course & curriculum:** _____

Remote volunteer considerations
 In person volunteer considerations teams

School information

School website: _____ Parking: Where should volunteers park?
School address: _____ Enter daily check-in procedure for volunteers:
School's online calendar: _____ What time should the volunteers log into the virtual classroom?
Principal name: _____
Background check point of contact: _____

Class information

Class meeting days/times: _____ How can volunteers connect to WiFi?
Class syllabus: _____ What devices will students have for conferencing during lab?
Expected number of students in the class: _____ Will each student have a webcam and microphone?
Is there a projector and/or smartboard? Video conference tool:
Learning management system (LMS): _____
Access information: _____

Teaching team schedule

Role	Monday	Tuesday	Wednesday	Thursday	Friday
Classroom teacher					
Volunteer					
Volunteer					
Volunteer					
Volunteer					

Goal setting

Make sure you get to know what your goals are as a teaching team this year. Does the teacher have any specific objectives or technical tools they are trying to get better at? Volunteer(s), what do you want to get out of your teaching team experience?
Teacher's goal: _____
Volunteer goal(s): _____

Curriculum

What exactly will you be teaching? Great question! High school computer courses and other technical courses can cover a variety of topics.

Type of course:

- **Programming-focused course:** Students explore a variety of programming topics through project-based learning. They might use a block-based teaching language (like [Snap!](#)) or a text-based programming language used in industry (like Python, JavaScript, or even Java). AP Computer Science A is one example of an advanced programming-focused course from the College Board, which is popular in schools, especially in the United States.
- **Survey course:** This type of course explores a survey of topics in computer science, often including some programming, but might also cover other topics like algorithms, design-thinking, or even the social impacts of computing and artificial intelligence. AP Computer Science Principles is an example of this from the College Board.
- **Special topics courses:** Some high schools might offer other courses in cybersecurity, data science, artificial intelligence, and machine learning courses.
- **Interdisciplinary course:** These integrate computer science with other subjects, such as visual arts, data visualization, and game development, providing a broader context for applying computing skills.



Are you qualified to support your teacher's course?

That depends! Do you have experience with the programming language or topics in the course? You might still be qualified even if your expertise is in another language.

Remember, high school computer science classes cover introductory topics; you might need to learn a new language, but typically the level is simple enough for someone with advanced knowledge that it is easy enough to catch on.

Other tips and tricks:

- Curriculum providers sometimes have open professional development opportunities (like asynchronous training modules) that you can take advantage of to get an introduction to the curriculum.
 - Tip: Sometimes you need a teacher/school email address with a district domain to get access to curricula. Your school might be able to provide this for you.
 - Some curriculum platforms allow teachers to add co-instructors to the course which would give you a teacher's view of student work. Some schools will use a Learning Management System (LMS) outside of a curriculum provider to have students submit assignments. If all else fails, you might be able to get added as a student so you can get a view of what it is like from their perspective.
- Respect your curriculum provider's Terms of Service. This often means respecting answer keys and keeping them private!

Working with students

Top tips

Build positive relationships: Students learn best when they feel safe enough to take risks and ask questions. You can help create this space in the classroom by getting to know students.

- Learn student names – Your classroom teacher might have some great tips for remembering names!
- Ask questions – Get to know your students and their interests. Are they involved in extracurricular activities? Do they have a favorite sports team or interest?

Knowing your students better can also help you come up with analogies and examples when helping teach classroom topics.



Boundaries and role: Remember you are NOT the classroom teacher; you should never be alone with the students by yourself, and you should always respect the rules and structure the classroom teacher has set up in the classroom.

Featured resource

Supercharge your experience with our [Computer Science \(CS\) Education Reference Guide](https://aka.ms/TEALSReferenceGuide) (aka.ms/TEALSReferenceGuide), a 32-page visual guide to help you learn more about:

- Volunteer support scenarios and co-teacher configurations
- Tips for student engagement: Building rapport, active learning, questioning techniques, Socratic questioning
- Strategies to increase your background knowledge in teaching
- Lesson structure, instructional strategies, assessment information

